

Basil's Portfolio

-The Art Work

Against
me



Police Officer

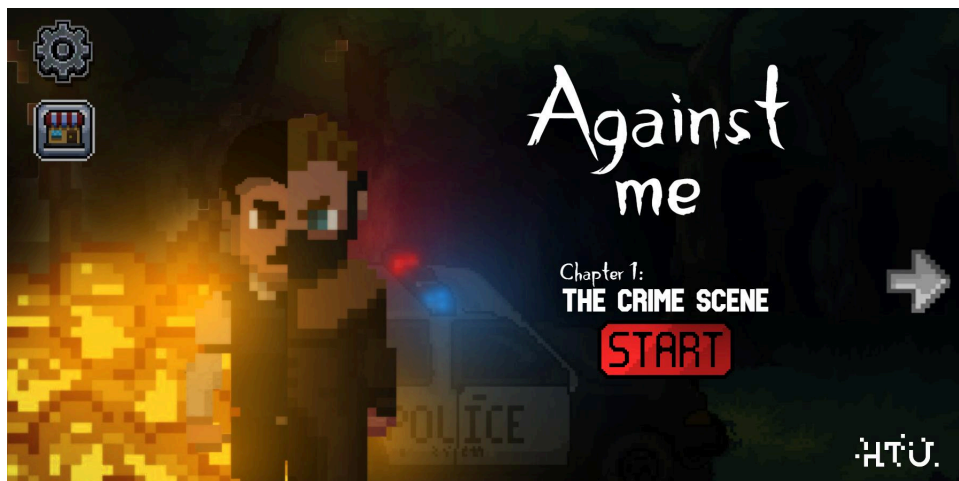
Adam

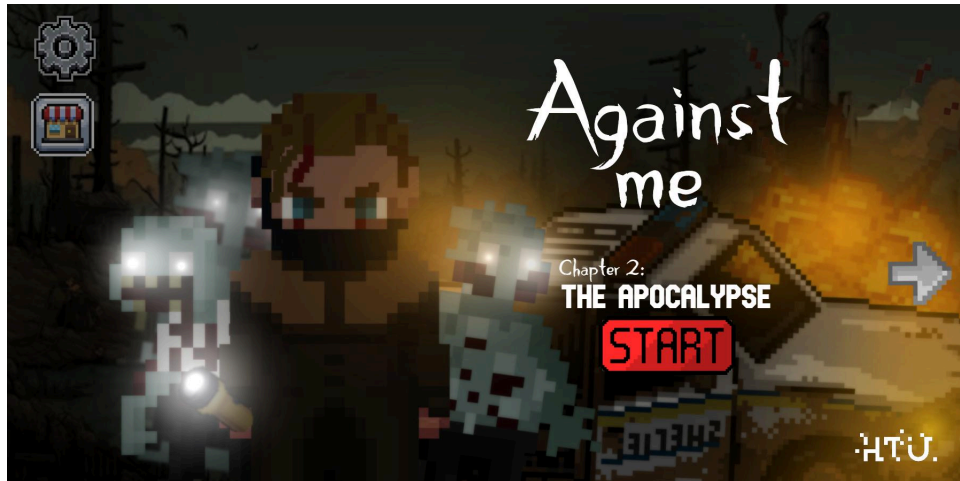


Criminal

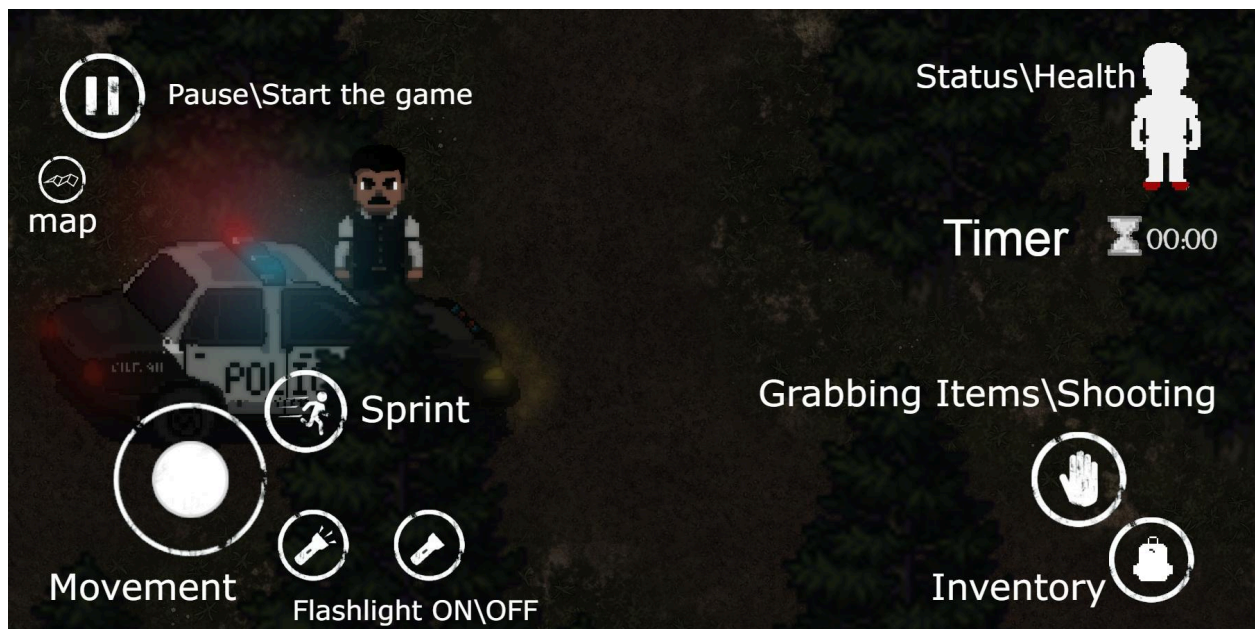
X

UserInterface - StartScreen





Gameplay UI



The Map - 2D Mockup



Places - Scenes



BOTH OF US

First Prototype - Interactive video (GamePlay):
CLICK HERE TO [PLAY](#)

3D Models:

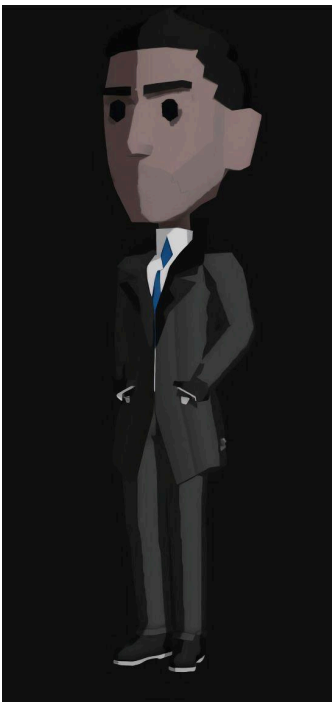
Zoya



Zoya The Attacker:



The Dad



The Grandpa

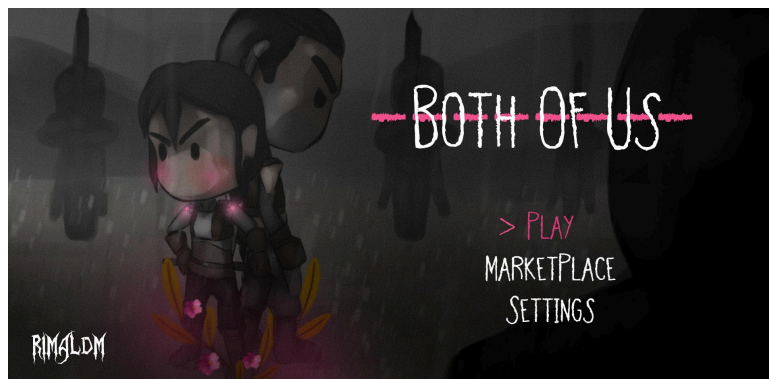
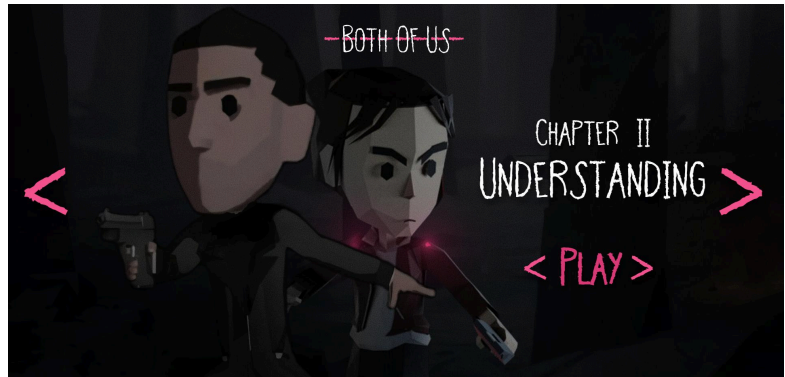


Concept Art For BOU:

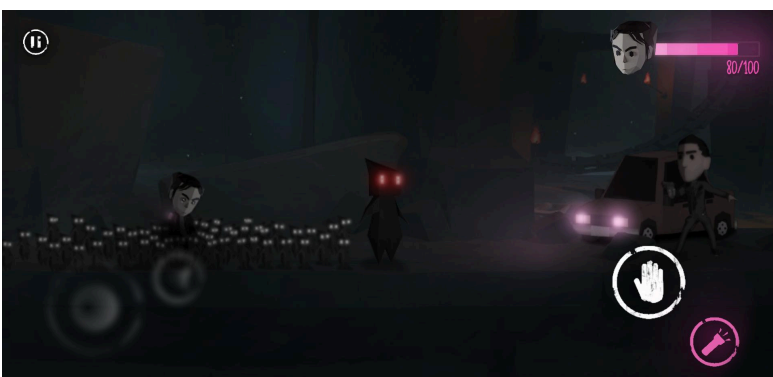




UI - Start Screen

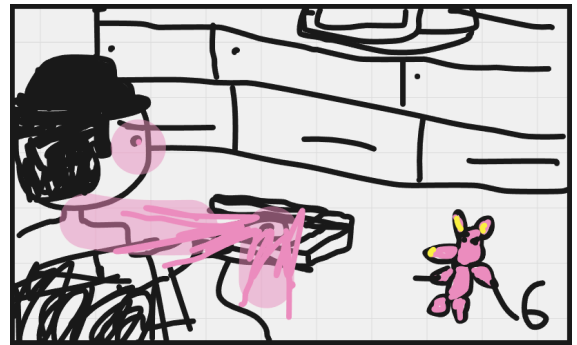
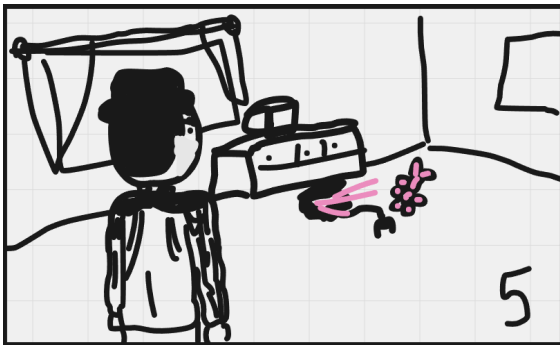
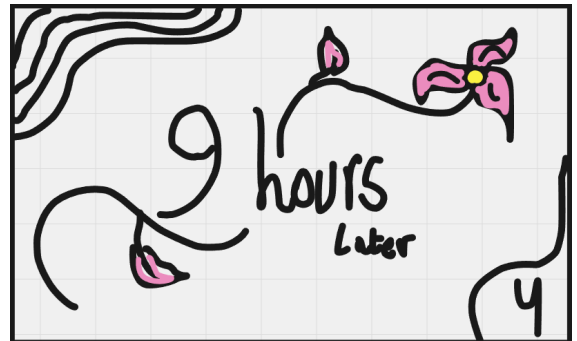
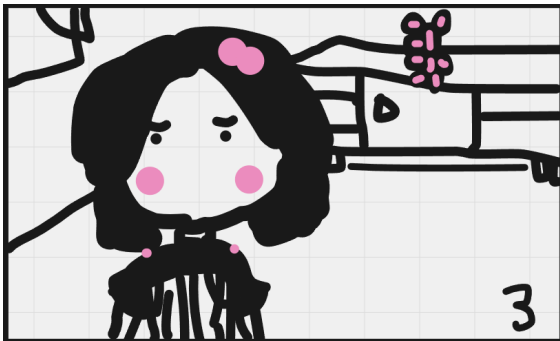
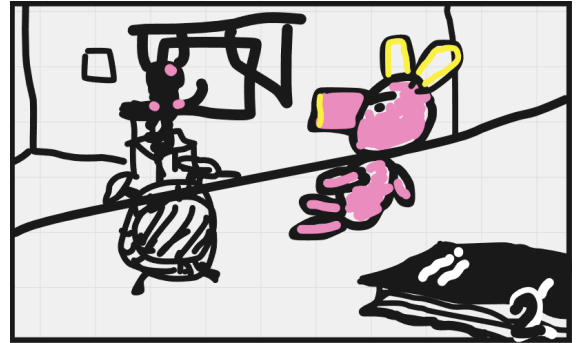
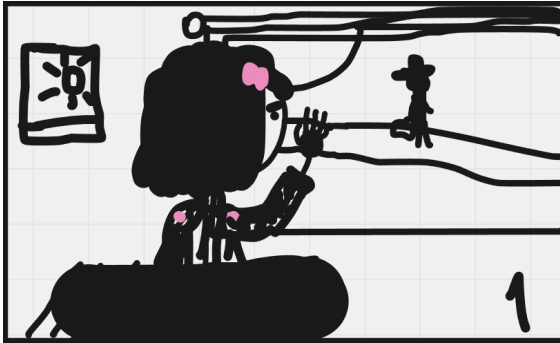


UI - Gameplay

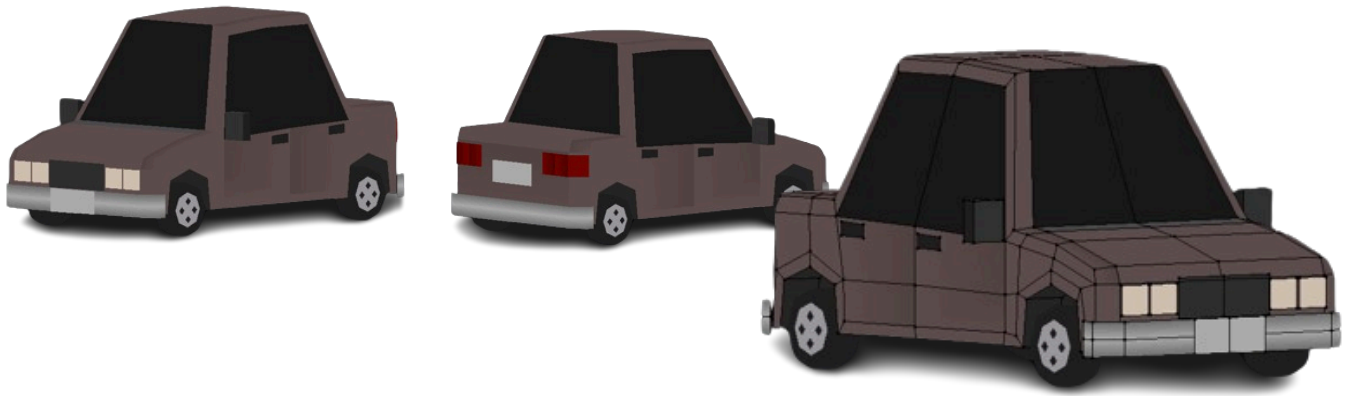




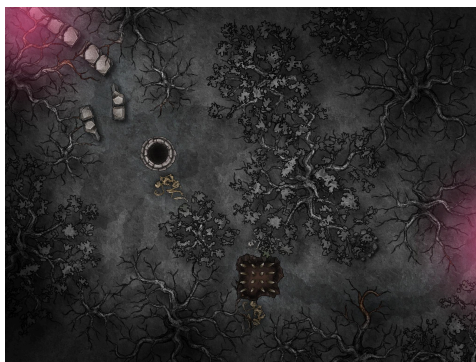
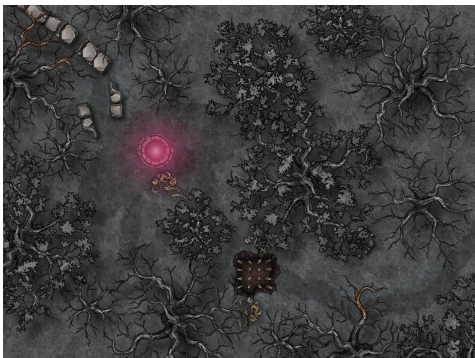
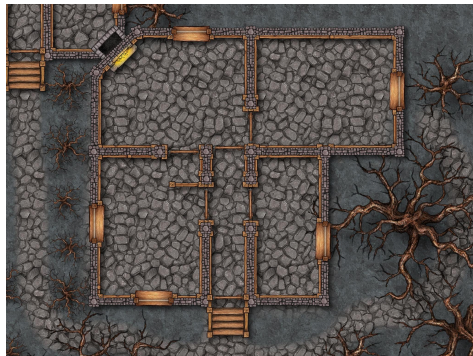
Opening Scene Story Board



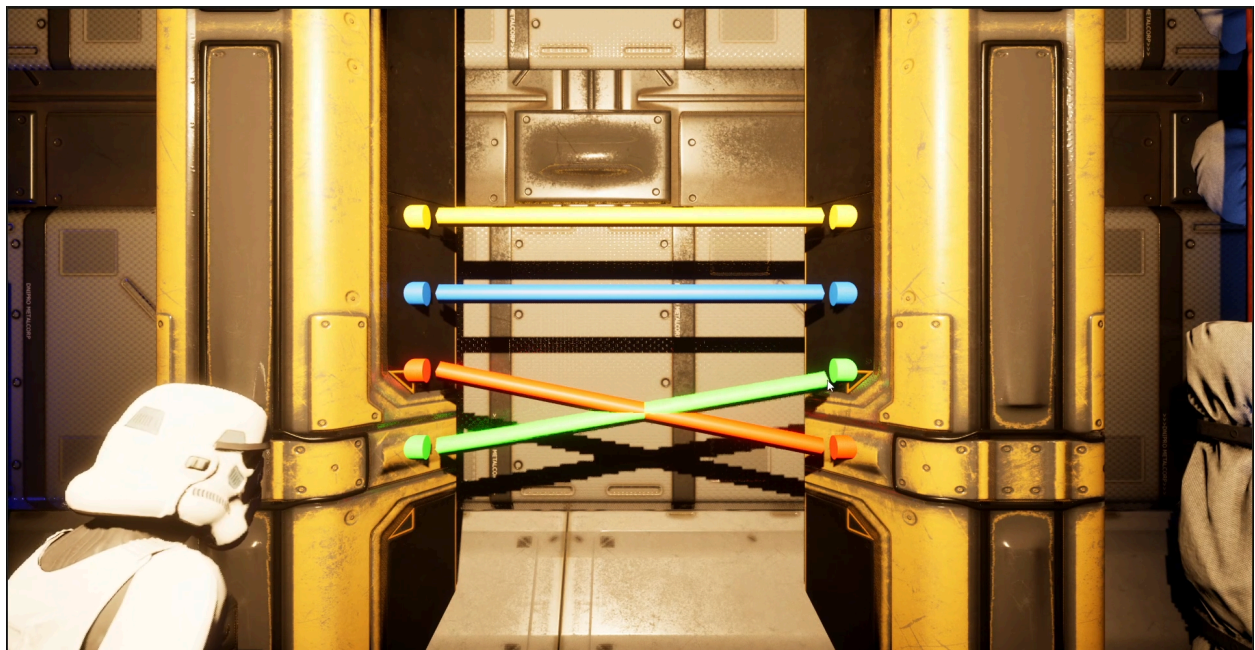
3D Elements - Car



2D layouts: Level Design



Level Design Work - Aliens in PETRA & Comic Cutscenes











FINALLY!



**NOW LET'S
RETURN HOME**

